Chapter 9, BigFraction

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0 Case Study: An Extended-Precision Fraction Class

We have achieved several goals so far, the most important of which are understanding what make up a Java and Python classes and understanding the core both languages so as to be Turing-complete.

To tie everything together, we will do a case study of creating two classes class BigFraction.java and BigFraction.py, which will impleement extendedprecison rational arithmetic in both languagess. This class will have a professional appearance and will have full documentation.

0.1 A Brief Orientation

Before we begin let us remind ourselves of some basic mathematical facts and provide a rationale for what we are about to do. We are all familiar with the *natural* (counting) numbers

$$\mathbb{N} = \{1, 2, 3, 4, \dots\}.$$

We can also start counting at zero because we are C family language geeks with

$$\mathbb{N}_0 = \{0, 1, 2, 3, \dots\}.$$

The set of all integers (with signs) is often denoted by \mathbb{Z} . Why the letter Z? This comes from the German word *zahlen*, meaning "to count."

The BigInteger class in Java and the int type in Python create computational environments for computing in \mathbb{Z} without danger of overflow, unless you really go bananas.

The rational numbers consist of all numbers that can be represented as a ratio of integers; the symbol used for them is \mathbb{Q} . The 'Q' is for "quotient." So,

$$\mathbb{Q} = \{m/n : m \in \mathbb{Z}, n \in \mathbb{N}, n \neq 0\}.$$

The BigFraction classes will create an environment for computing in \mathbb{Q} similar to that which BigInteger provides for \mathbb{Z} .

1 Starting BigFraction.py

We begin by creating a class BigFraction in a file BigFraction.py.

```
class BigFraction:
pass
```

What does a fraction need to know? It needs to know its numerator and denominator.

```
class BigFraction:
    def __init__(self, num, denom):
        this.num = num
        this.denom = denom
```

The other thing we should do is to give our class a string representatin.

```
class BigFraction:
    def __init__(self, num, denom):
        this.num = num
        this.denom = denom
    def __str__(self):
        return f"{self.num}/{self.denom}"
    def __repr__(self):
        return f"BigFraction({self.num}, {self.denom})"
```

Now let's test our new class in the interactive shell.

```
>>> from BigFraction import BigFraction
>>> b = BigFraction(1,2)
>>> b
BigFraction(1, 2)
>>> print(b)
1/2
>>> b = BigFraction(5,10)
>>> b
BigFraction(5, 10)
>>> print(b)
5/10
>>> b = BigFraction(-2,-4)
>>> print(b)
-2/-4
```

Uh oh. We can foresee problems here. Fractions should be stored in a fully reduced form. And, let's get the negative upstairs; this will turn out to be very beneficial down the road. So, we will put our fractions in a canonical form: fully reduced and any negative in the numerator.

Also, let us raise an error if the client programmer attempts to create a fraction with a zero denomintor.

1.1 Reducing Fractions

Ah, we are now back in the Miss Wormwood days of elementary school. She showed you a fraction such as

$$\frac{32}{12}$$

and you are supposed to reduce it. Well, both the top and bottom are even, so

$$\frac{32}{12} = \frac{16}{6}.$$

Hey we can do that again, and the result is

$$\frac{16}{6} = \frac{8}{3}$$

Since 8 and 3 have no common factors, we are done.

This, however, is not going to cut the computational mustard. What if you have a fraction with 1000 digits on the top and bottom? Are you going to hunt for the common factors one by one and keep reducing? That would be a joyless slog to code as well as being baronially wasteful. We need a better way.

Suppose that a and b are integers that are not both zero. We define the greatest common divisor of a and b to be the largest positive integer dividing both evenly. Such a thing exsts, because 1 is a divisor of every integer. We will denote this function by gcd(a, b). The two quantities a/gcd(a, b) and b/gcd(a, b) are both integers. Also, they have no other common factor than 1. Now you see the raison d'etre for our interest in the greatest common divisor. If we have a fraction and we compute the greatest common divisor of its numerator and denominator, the result is a fully-reduced fraction.

Being avid Pythonista, we might take this approach. Suppose we have a and b. We could start at 2 and see if 2 is a common divisor of a and b. If it is, we can keep track of that fact in a variable. We then go to 3 and repeat this procedure. We stop when we get to the smaller of a and b. This is a pretty hackish approach, but let's give it a whirl.

Programming Exercise Implement this function in Python. For what size of numbers does this really begin to bog down?

Where's the catch? Again, consider the case of a couple of integers, each having hundreds of digits. This method could take an eternity. It's time for a

little math! We are going to state and prove a simple little theorem that is the key to a fast gcd calculation.

First, let's talk a little bit about divisibility. We will use the notation $a \mid b$ to indicate that a divides b evenly; equivalently b% a = 0. This means that there is some integer q so that aq = b.

Suppose that d is a common divisor of a and b You can choose integers s and t so that ds = a and dt = b. Now suppose x and y are any integers. Then

$$ax + by = ads + bty = d(as + by);$$

since as + by is an integer, we have d|as + by. The denouement: Any common divisor of a and b will also be a divisor of ax + by for any integers x and y.

Let's call such things as ax + by integer combinations of a and b. What we have show is that if d is a common divisor of a and b, it is a divisor of any integer combination of a and b.

Theorem. Suppose that a, b, q, and r are integers and that b = aq + r. Then gcd(b, a) = gcd(a, r).

Proof. Suppose that d is a common divisor of a and r. Since b = aq + r, we have represented b as an integer combination of a and r. Therefore $d \mid b$. We conclude that d is a common divisor of a and b. We have just shown that every common divisor of a and r is a common divisor of a and b.

Now suppose d is common divisor of a and b. Since b = aq + r, r = b - aq. The integer r is an integer combination of a and b; therefore $d \mid r$. We have just shown that d is a common divisor of a and r. We have shown that every common divisor of a and b is a common divisor of a and r.

This tells us that a and b have exactly the same common divisors as a and r. We conclude gcd(b, a) = gcd(a, r).

1.2 Speeding things up

One thing we know is that for any integer b and and non-zero integer a,

$$b = a * (b//a) + b\% a.$$

Here is another useful fact, gcd(a, 0) = |a|, provided that $a \neq 0$. Let's compute gcd(1048576, 7776). We will use Python as our calculator. You should try this on another pair of big numbers.

>>> **a** = 7776 >>> **b** = 1048576

```
>>> remainder = 1048576 % 7776
>>> remainder
6592
>>> b, a = a, remainder
>>> b
7776
>>> a
6592
>>> remainder = b%a
>>> b, a = a, remainder
>>> a
1184
>>> b
6592
>>> remainder = b%a
>>> b, a = a, remainder
>>> b
1184
>>> a
672
>>> remainder = b%a
>>> b, a = a, remainder
>>> b
672
>>> a
512
>>> remainder = b%a
>>> b, a = a, remainder
>>> b
512
>>> a
160
>>> remainder = b%a
>>> b, a = a, remainder
>>> b
160
>>> a
32
>>> remainder = b%a
>>> b, a = a, remainder
>>> a
0
>>> b
32
```

Thhis gives us a chain of equalities.

 $gcd(1048576, 7776) = gcd(7776, 6592) = \cdots = gcd(32, 0).$

Since gcd(32, 0) = 32, we are done. It seems we have a loop here

while a > 0: b, a = a, b%a

Changing signs does not change the gcd; to wit $gcd(\pm a, \pm b) = gcd(a, b)$, so we can strip off any negative signs. Also, let's raise an error if some reckless client tries to compute gcd(0, 0). Now for the coup d'grace.

```
def gcd(a,b):
    if a == 0 and b == 0:
        raise ValueError
    if a < 0:
            a = -a
    if b < 0:
            b = -b
    while a > 0:
            b, a = a, b%a
    return b
```

Place this in a file named number_theory.py. Import it and test it. Ooh, it's quick.

```
>>> from number_theory import gcd
>>> gcd(1048576, 7776)
32
>>> gcd(323980490348, 32980398423123456)
4
```

This algorithm is called *Euclid's Algorithm*. The slowest it can work is the case of two adjacent fibonacci numbers. Since these grow exponentially, the number of iterations is at worst proportional to $\log(n)$, where n is the larger of the two numbers.

1.3 Finishing __init__

Now let us write this method. We will take the addional step of kicking any negative upstars. We will rase an error if a zero denominator gets passed in.

```
def __init__(self, num, denom)
    if denom == 0:
```

```
raise ValueError
if denom < 0:
    num = -num
    denom = -denom
d = gcd(num, denom)
self.num = num//d
self.denom = denom//d
```

This method has the desirable property of storing a fraction in the canonical form we specified. The fraction is stored fully reduced. Any negative is in the denominator. You will see that this design decision will pay dividendds down the road. The care we took here will benefit us very soon. Let us lay out the whole class that we have so far.

```
from number_theory import gcd
class BigFraction:
   def __init__(self, num, denom):
        if denom == 0:
            raise ValueError
        if denom < 0:
            num = -num
            denom = -denom
        d = gcd(num, denom)
        self.num = num//d
        self.denom = denom//d
    def __str__(self):
        return f"{self.num}/{self.denom}"
    def __repr__(self):
        return f"BigFraction({self.num}, {self.denom})"
>>> from BigFraction import BigFraction
>>> b = BigFraction(7776, 1048576)
>>> b
BigFraction(243, 32768)
>>> print(b)
243/32768
```

2 Starting BigFraction.java

In this section, we will build a big fraction class with the same capabilities as the Python class. Note that we will be using BigIntegers as numerator and denominator. So, let's get started. We will rough in some items.

```
import java.math.BigInteger;
public class BigFraction
```

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```
{
    private BigInteger num;
    private BigInteger denom;
    public BigFraction(BigInteger num, BigInteger denom)
    {
        }
        public String toString()
        {
            return String.format("%s/%s", num, denom);
        }
}
```

Looking at the BigInteger docs, we notice several things. One is that BigIntegerss are immutable. We can ensure this by making our state variables final.

```
import java.math.BigInteger;
public class BigFraction
{
    private final BigInteger num;
    private final BigInteger denom;
    public BigFraction(BigInteger num, BigInteger denom)
    {
    }
    public String toString()
    {
        return String.format("%s/%s", num, denom);
    }
}
```

Another is that BigInteger has a gcd method. We can avail ourselves of that. We also have to do the correct things to negate a BigInteger and to checks its positivity or negativity.

Changing sign is easy; just use the negate() method. To check sign, it is handy to compare with the static constant BigInteger.ZERO. Dividing is done with the divide method.

Let us go to work on the constructor. We show the lines of Python and use them as a guide, translating into Java as we progress.

```
public BigFraction(BigInteger num, BigInteger denom)
{
    //if denom == 0:
        //raise ValueError
    if(denom.equals(BigInteger.ZER0))
    {
```

```
throw new IllegalArgumentException();
}
//if denom < 0:
    //num = -num
    //denom = -denom
if(denom.compareTo(BigInteger.ZER0) < 0)</pre>
{
    num = num.negate();
    denom = denom.negate();
}
//d = gcd(num, denom)
BigInteger d = num.gcd(denom);
//self.num = num//d
//self.denom = denom//d
this.num = num.divide(d);
this.denom = denom.divide(d);
```

Observe that we can only initialize state once because the state variables are final. We worked with the constructor's parameters as local variables until the very end.

Now let's assemble our effort.

}

```
import java.math.BigInteger;
public class BigFraction
{
    private final BigInteger num;
    private final BigInteger denom;
    public BigFraction(BigInteger num, BigInteger denom)
    {
        if(denom.equals(BigInteger.ZER0))
        {
            throw new IllegalArgumentException();
        }
        if(denom.compareTo(BigInteger.ZERO) < 0)</pre>
        {
            num = num.negate();
            denom = denom.negate();
        }
        BigInteger d = num.gcd(denom);
        this.num = num.divide(d);
        this.denom = denom.divide(d);
    }
    @Override
    public String toString()
```

```
{
        return String.format("%s/%s", num, denom);
    }
}
```

We are thinking that there might be a constructor that will take a integer and convert it into a BigInteger, but there isn't. However, if we look in the docs, we wil see this.

```
public static BigInteger valueOf(long val)
Returns a BigInteger whose value is equal to that of the specified long.
API Note:
This static factory method is provided in preference to a (long) constructor be-
cause it allows for reuse of frequently used BigIntegers.
Parameters:
```

val - value of the BigInteger to return. **Returns:** a BigInteger with the specified value.

We will crib from this strategy and make our own static factory method BigFraction.valueOf(long num, long denom). This will save us work down the road.

```
import java.math.BigInteger;
public class BigFraction
{
   private final BigInteger num;
   private final BigInteger denom;
   public BigFraction(BigInteger num, BigInteger denom)
    ſ
        if(denom.equals(BigInteger.ZER0))
        {
            throw new IllegalArgumentException();
        }
        if(denom.compareTo(BigInteger.ZERO) < 0)
        {
            num = num.negate();
            denom = denom.negate();
        }
        BigInteger d = num.gcd(denom);
        this.num = num.divide(d);
        this.denom = denom.divide(d);
    }
   @Override
   public String toString()
    {
```

```
return String.format("%s/%s", num, denom);
}
public static BigFraction valueOf(long num, long denom)
{
    return new BigFraction(BigInteger.valueOf(num),
        BigInteger.valueOf(denom));
}

Et voila! It works!
jshell> /open BigFraction.java
jshell> BigFraction b = BigFraction.valueOf(7776, 1048576);
```

b ==> 243/32768

Our two classes are at the same level of progress.

3 Look out Miss Wormwood! Arithmetic!

The aim of this section is to endow our big fractions with the ability to do arithmetic. Let us focus on these five operations: +, -, *, / and exponentiation.

3.1 Addition

Recall that

$$\frac{a}{b} + \frac{c}{d} = \frac{ad+bc}{bd}.$$

Let's start on the Python side. To redefine addition, there is the dunder method __add__. So in our class we make the header as follows

```
def __add__(self, other):
```

Both self and other will be BigFractions so each has a numerator and a denominator. We use the addition formula for fractions and compute the numerator for the sum as follows.

top = self.num*other.denom + self.denom*other.num

Now let's get the denominator

bottom = self.denom*other.denom

Now let's put the whole thing together and ship out a BigFraction.

```
def __add__(self, other):
    top = self.num*other.denom + self.denom*other.num
    bottom = self.denom*other.denom
    return BigFraction(top, bottom)
```

Now we test our work.

```
>>> from BigFraction import BigFraction
>>> a = BigFraction(1,3)
>>> b = BigFraction(1,2)
>>> a + b
BigFraction(5, 6)
>>> print(a + b)
5/6
```

Now it's Java's turn. You cannot redefine operators in Java, so we will do as they did in **BigInteger** and create an **add** method. The lines of Python are show here.

```
public BigFraction add(BigFraction that)
{
    //top = self.num*other.denom + self.denom*other.num
    //bottom = self.denom*other.denom
    //return BigFraction(top, bottom)
}
```

We now translate them.

```
public BigFraction add(BigFraction that)
{
    //top = self.num*other.denom + self.denom*other.num
    BigInteger top = num.multiply(that.denom).add(
        denom.multiply(that.num));
    //bottom = self.denom*other.denom
    BigInteger bottom = denom.multiply(that.denom);
    //return BigFraction(top, bottom)
    return new BigFraction(top, bottom);
}
```

Now test it. You can delete the python comments from your add method.

jshell> /open BigFraction.java

```
jshell> BigFraction a = BigFraction.valueOf(1,2);
a ==> 1/2
jshell> BigFraction b = BigFraction.valueOf(1,3);
b ==> 1/3
jshell> a.add(b)
$5 ==> 5/6
```

3.2 Subtraction

This is fish in a barrel since

$$\frac{a}{b} - \frac{c}{d} = \frac{ad - bc}{bd}.$$

We just change the addition in the middle to a subtraction. Here is Python

```
def __sub__(self, other):
    top = self.num*other.denom - self.denom*other.num
    bottom = self.denom*other.denom
    return BigFraction(top, bottom)
```

And here is Java.

```
public BigFraction subtract(BigFraction that)
{
    BigInteger top = num.multiply(that.denom).subtract(
        denom.multiply(that.num));
    BigInteger bottom = denom.multiply(that.denom);
    return new BigFraction(top, bottom);
}
```

3.3 Multiplication

We all know that

```
\frac{a}{b} \cdot \frac{c}{d} = \frac{ac}{bd}.
```

We therefore proceed as follows in Python.

```
def __mul__(self, other):
    top = self.num*other.num
    bottom = self.denom*other.denom
    return BigFraction(top, bottom)
```

Now for Java.

```
public BigFraction multiply(BigFraction that)
{
    BigInteger top = num.multiply(that.num);
    BigInteger bottom = denom.multiply(that.denom);
    return new BigFraction(top, bottom);
}
```

3.4 Division

This is just "invert and multiply."

```
def __truediv__(self, other):
    top = self.num*other.denom
    bottom = self.denom*other.num
    return BigFraction(top, bottom)

public BigFraction divide(BigFraction that)
{
    BigInteger top = num.multiply(that.denom);
    BigInteger bottom = denom.multiply(that.num);
    return new BigFraction(top, bottom);
}
```

Let's test-drive the Python.

```
>>> b = BigFraction(1,4);
>>> c = BigFraction(1,5);
>>> b + c
BigFraction(9, 20)
>>> b - c
BigFraction(1, 20)
>>> b*c
BigFraction(1, 20)
>>> b/c
BigFraction(5, 4)
>>>
```

And now the Java.

jshell> /open BigFraction.java

```
jshell> BigFraction b = BigFraction.valueOf(1,4);
b ==> 1/4
jshell> BigFraction c = BigFraction.valueOf(1,5);
c ==> 1/5
jshell> b.add(c)
$5 ==> 9/20
jshell> b.subtract(c)
$6 ==> 1/20
jshell> b.divide(c)
$7 ==> 5/4
jshell> b.multiply(c)
$8 ==> 1/20
```

3.5 Pow!

Holy exponent, Batman! It's time to compute powers! Note the argument is an integer.

```
def __pow__(self, n):
    if n == 0:
        return BigFraction(1,1)
    if n > 0:
        return BigFraction(self.num**n, self.denom**n)
   n = -n
        return BigFraction(self.denom**n, self.num**n)
public BigFraction pow(int n)
{
    if n == 0:
    {
        return BigFraction.valueOf(1,1);
    }
    if n > 0:
    {
        return BigFraction(num.pow(n), denom.pow(n));
    }
    n = -n;
    return BigFraction(denom.pow(n), num.pow(n));
}
```

Programming Exercises Add these methods to our existing BigFraction class. These will make our BigFractions more resemble BigIntegers.

- 1. Write a method public BigInteger bigIntValue() that divides the denominator into the numerator and which truncates towards zero.
- 2. Write the method public BigFraction abs() which returns the absolute value of this BigFraction.
- 3. Write a method public BigFraction negate() which returns a copy of this BigFraction with its sign changed.
- 4. Write the method public BigFraction max(BigFraction) which returns the larger of this BigFraction and that.
- 5. Write the method public BigFraction min(BigFraction) which returns the smaller of this BigFraction and that.
- 6. Write the method public int signum() which returns +1 if this BigFraction is positive, -1 if it is negative and 0 if it is zero.
- 7. Write the method public int compareTo(BigFraction that) which returns +1 if this BigFraction is larger than that, -1 if that is larger than this BigFraction and 0 if this BigFraction equals that.
- 8. Add a static method public BigFraction harmonic(int n) which computes the *n*th harmonic number. Throw an IllegalArgumentException if the client passes an n that is negative.
- 9. When should division throw an IllegalArgumentException? Add this feature to the class.
- 10. (Quite Challenging) Write the method public double doubleValue() which returns a floating point value for this BigFraction. It should return Double.NEGATIVE_INFINITY or Double.POSITIVE_INFINITY where appropriate. Test this very carefully; it is not easy to get it right.

4 Adding Static Constants

In Java, we have a notion of constness; this consists of a final variable pointing at an immutable object. Let's give our BigFraction class static constants ZERO, ONE, and HALF. We will create them at the top of the class and initialize them in a static block.

To do this just insert this right at the top of your class

```
public static final BigFraction ZERO;
public static final BigFraction HALF;
public static final BigFraction ONE;
static
{
```

```
ZERO = BigFraction.valueOf(0,1);
HALF = BigFraction.valueOf(1,2);
ONE = BigFraction.valueOf(1,1);
```

5 Documenting Your Code

These two classes could be quite useful to others. Now we need to give our users documentation so they can learn how to use our classes effectively.

We will document our Java code using the javadoc system. This system is easy to use and it creates a professional-looking API page that is similar in a appearance to the ones you see for the standard libraries.

Javadoc comments are delimited by the starting token /** and the ending token */. C/C++ style comments delimited by // and /* */ do not appear on Javadoc pages. You may use HTML markup in your javadoc where needed.

Use Javadoc to document your *interface*, the public portion of your class. Do not javadoc **private** methods or state variables. We will produce a full javadoc page for our **BigFraction** class.

We will use docstings to document our Python class. These will be displayed in response to the help command or with the command

unix> python -m pydoc YourModule.py

5.1 Documenting BigFraction.py

Begin by describing the class right after the class header like so.

```
from number_theory import gcd
class BigFraction:
    """This is a class for performing extended-precision rational
arithmetic. It includes a full suite of operators for arithmetic
and it produces a sortable objects, ordered by their numerical
values.
```

All BigFractions are stored in a canonical form: they are fully reduced and any negative is stored in the numerator. """

Now for the __init__ method.

```
def __init__(self, num, denom):
    """This accepts two integer argments, a numerator
and a denominator. A zero denominator will trigger a ValueError."""
    if denom == 0:
        raise ValueError
    if denom < 0:
        num = -num
        denom = -denom
    d = gcd(num, denom)
        self.num = num//d
        self.denom = denom//d</pre>
```

If you type the command python -m pydoc BigFraction, in a command window you will see this. Users can also see this documentation in an interactive session using the help command.

NAME

BigFraction

CLASSES

```
builtins.object
    BigFraction
class BigFraction(builtins.object)
 | BigFraction(num, denom)
This is a class for performing extended-precision rational
 | arithmetic. It includes a full suite of operators for arithmetic
 and it produces a sortable objects, ordered by their numerical
 values.
 | All BigFractions are stored in a canonical form: they are fully
 reduced and any negative is stored in the numerator.
 Methods defined here:
 __add__(self, other)
    __init__(self, num, denom)
 This accepts two integer argments, a numerator
       and a denominator. A zero denominator will trigger a ValueError.
```

To exit, type q. Now we document the rest of the class

```
from number_theory import gcd
class BigFraction:
```

```
"""This is a class for performing extended-precision rational
arithmetic. It includes a full suite of operators for arithmetic
and it produces a sortable objects, ordered by their numerical
values.
All BigFractions are stored in a canonical form: they are fully
reduced and any negative is stored in the numerator.
This class has three static constants
ZERO, the BigFraction representing 0
ONE, the BigFraction representing 1
HALF, the BigFraction representing 1/2
.....
   ZERO = None
   ONE = None
   HALF = None
    def __init__(self, num, denom):
        """This accepts two integer argments, a numerator
and a denominator. A zero denominator will trigger a ValueError."""
        if denom == 0:
            raise ValueError
        if denom < 0:
            num = -num
            denom = -denom
        d = gcd(num, denom)
        self.num = num//d
        self.denom = denom//d
    def __str__(self):
        """This returns a string represenation for this
        BigFraction of the form numerator/denominator."""
        return f"{self.num}/{self.denom}"
    def __repr__(self):
        """This returns a string representation of the form
        BigFraction(numerator, denominator) suitable for the Python
        REPL"""
        return f"BigFraction({self.num}, {self.denom})"
   def __add__(self, other):
        """This defines + and returns the sum of two BigFractions."""
        top = self.num*other.denom + self.denom*other.num
        bottom = self.denom*other.denom
        return BigFraction(top, bottom)
    def __sub__(self, other):
        """This defines - and returns the difference of two BigFractions."""
        top = self.num*other.denom - self.denom*other.num
        bottom = self.denom*other.denom
```

```
return BigFraction(top, bottom)
    def __mul__(self, other):
        """This defines * and returns the product of two BigFractions."""
        top = self.num*other.num
        bottom = self.denom*other.denom
        return BigFraction(top, bottom)
    def __truediv__(self, other):
        """This defines / and returns the quotient of two BigFractions."""
        top = self.num*other.denom
        bottom = self.denom*other.num
        return BigFraction(top, bottom)
    def __pow__(self, n):
        """This defines ** and returns this BigFraction raised to the
        nth power. This works for both positive and negative integers."""
        if n == 0:
            return BigFraction(1,1)
        if n > 0:
            return BigFraction(self.num**n, self.denom**n)
        n = -n
        return BigFraction(self.denom**n, self.num**n)
    @staticmethod
    def init static():
        """initializes the static constants ZERO, HALF, and ONE."""
        BigFraction.ZER0 = BigFraction(0,1)
        """The Big Fraction 0/1"""
        BigFraction.ONE = BigFraction(1,1)
        """The Big Fraction 1/1"""
        BigFraction.HALF = BigFraction(1,2)
        """The Big Fraction 1/2"""
BigFraction.init_static()
```

5.2 Documenting BigFraction.java

The kind of class we have created represents a real extension of the Java language that could be useful to others. Now we need to give our class an API page so it has a professional appearance and so it can easily be used by others.

Javadoc comments are delimited by the starting token /** and the ending token */. C/C++ style comments delimited by // and /* */ do not appear on Javadoc pages.

You may use HTML markup in your javadoc where needed.

Use Javadoc to document your *interface*, the public portion of your class. Do not javadoc **private** methods or state variables.

We will produce a full javadoc page for our BigFraction class. Let us begin

with the constructors.

```
/**
 * This constructor stores a <code>BigFraction</code> in
 * reduced form, with any negative factor appearing in
 * the numerator.
 * Oparam num the numerator of this <code>BigFraction</code>
 * Oparam denom the denomnator of this <code>BigFraction</code>
 * @throws IllegalArgumentException if a zero
 * denominator is passed in
 */
public BigFraction(BigInteger num, BigInteger denom)
{
    if(denom.equals(BigInteger.ZER0))
        throw new IllegalArgumentException();
    BigInteger d = num.gcd(denom);
    if(denom.compareTo(BigInteger.ZER0) < 0)</pre>
    {
        num = num.negate();
        denom = denom.negate();
    }
    this.num = num.divide(d);
    this.denom = denom.divide(d);
}
/**
 * This default constructor produces BigFraction 0/1.
 */
public BigFraction()
{
    this(BigInteger.ZER0,BigInteger.ONE);
}
```

We see the special markup **@param**; this is the description given for each parameter. The markup **@throws** warns the client that an exception can be thrown by a method. You should always tell exactly what triggers the throwing of an exception, as the penalty for an exception is program death.

5.3 Triggering Javadoc

First we give instructions for DrJava. Bring up the Preferences by hitting control-; or by selecting the Preferences item from the bottom of the Edit menu. Under Web browser put the path to your web browser. An example of a valid path is

/usr/lib/firefox/firefox.sh

If you use Windoze, your path should begin with $tt C:\$. If you use a Mac, it will be in your Applications folder. You can browse for it by hitting the ... button just to the right of the Web Browser text field.

The javadoc will be saved in a directory called doc that is created in same directory as your class's code. Allow the javadoc to be saved in that folder, or files will "spray" all over your directory and make a big mess.

You can also javadoc at the command line with

```
unix> javadoc -d someDirectory BigFraction.java
```

The javadoc output will be placed in the directory someDirectory that you specify. Make sure you use the -d option to avoid spraying. To see your objet d'art, select File Open... in your browser and then navigate to the file index.html in your doc directory and open it.

Note that yoiur program *must* compile before any javadoc will be generated.

I don't see my javadoc! Make sure you are using the javadoc comment tokens like so.

/** * stuff */

and not regular multiline comment token that look like this.

/* * stuff */

5.4 Documenting toString() and equals()

You will see a new markup device **@return** and **overrides** which tells you what these methods override. You will notice if you look in the javadoc you generated, that an **overrides** tag is already in the method detail.

```
/**
 * @return a string representing this BigFraction of the form
 * numerator/denominator.
 */
@Override
```

```
public String toString()
{
    return "" + num + "/" + denom;
}
```

Note the use of the **@Override** construct just after our javadoc markup. This is called an *annotation*, and the compiler checks that you have used the right signature to actual override the method. If you don't it will be flagged as a compiler error. Always use this annotation if you are implementing the methods public boolean equals(Object o) or public String toString().

Now we deal similarly with the equals method.

```
/**
 * @param o an Object we are comparing this BigFraction to
 * @return true iff this BigFraction and that are equal numerically.
 * A value of <tt>false</tt> will be returned if the Object o is not
 * a BigFraction.
 */
@Override
public boolean equals(Object o)
{
    if(! (o instanceof BigFraction))
        return false;
    BigFraction that = (BigFraction) o;
    return num.equals(that.num) && denom.equals(that.denom);
}
```

5.5 Putting in a Preamble and Documenting the Static Constants

We show where to preamble goes, after the imports and before the head for the class. Place a succinct description of your class here to let your clients know what it does.

```
import java.math.BigInteger
/**
 * This is a class of immutable arbitrary-precision
 * rational numbers. BigFraction provides
 * extended-precision fractional arithmetic
 * operations, including + with the <code>add</code> method,
 * - with the <code>subtract</code>
 * method, * with the <code>multiply</code> method,
 * and / with the <code>divide</code> method.
 * It computes integer powers
```

```
* of fractions using the <code>pow</code> method.
*/
public class BigFraction
{
    //code
}
```

Documenting the static constants is very straightforward.

```
/**
 * This is the BigFraction constant 0, which is 0/1.
 */
public static final BigFraction ZERO;
/**
 * This is the BigFraction constant 1, which is 1/1.
 */
public static final BigFraction ONE;
```

5.6 Documenting Arithmetic

Next we javadoc all of the arithmetic operations we have provided the client. Notice how we add an exception if the client attempts to divide by zero.

```
/**
 * This add BigFractions.
 * Oparam that a BigFraction we are adding to this BigFraction
 * @return <code>this</code> + <code>that</code>
 */
public BigFraction add(BigFraction that)
{
    BigInteger term1 = num.multiply(that.denom);
    BigInteger term2 = denom.multiply(that.num);
    BigInteger bottom = denom.multiply(that.denom);
    return new BigFraction(term1.add(term2), bottom);
}
/**
 * This subtracts BigFractions.
 * Oparam that a BigFraction we are adding to this BigFraction
 * @return <code>this</code> - <code>that</code>
 */
public BigFraction subtract(BigFraction that)
{
    BigInteger term1 = num.multiply(that.denom);
    BigInteger term2 = denom.multiply(that.num);
```

```
BigInteger bottom = denom.multiply(that.denom);
    return new BigFraction(term1.subtract(term2), bottom);
}
/**
 * This multiplies BigFractions.
 * Oparam that a BigFraction we are adding to this BigFraction
 * @return <code>this</code> * <code>that</code>
 */
public BigFraction multiply(BigFraction that)
ſ
    BigInteger top = num.multiply(that.num);
    BigInteger bottom = denom.multiply(that.denom);
    return new BigFraction(top, bottom);
}
/**
 * This divides BigFractions.
 * Oparam that a BigFraction we are adding to this BigFraction
 * @return <code>this</code>/<code>that</code>
 * Othrows <code>IllegalArgumentException</code> if division by
 * 0 is attempted.
 */
public BigFraction divide(BigFraction that)
{
    if(that.equals(BigFraction.ZER0))
        throw new IllegalArgumentException();
    BigInteger top = num.multiply(that.denom);
    BigInteger bottom = denom.multiply(that.num);
    return new BigFraction(top, bottom);
}
 /**
 * This computes an integer power of BigFraction.
 * Oparam n an integer power
 * @return <code>this</code><sup><code>n</code></sup>
 */
public BigFraction pow(int n)
{
    if(n > 0)
        return new BigFraction(num.pow(n), denom.pow(n));
    if(n == 0)
        return new BigFraction(1,1);
    else
    {
                 //strip sign
        \mathbf{n} = -\mathbf{n};
        return new BigFraction(denom.pow(n), num.pow(n));
    }
}
```

Finally, we will take care of our two valueOf methods.

```
/**
 * Oparam n a long we wish to promote to a BigFraction.
 * Oreturn A BigFraction object wrapping n
 */
public static BigFraction valueOf(long n)
{
    return new BigFraction(n, 1);
}
/**
* Oparam num a BigInteger we wish to promote to a BigFraction.
* Creturn A BigFraction object wrapping num
*/
public static BigFraction valueOf(BigInteger num)
ſ
    return new BigFraction(num, BigInteger.ONE);
}
```

5.7 The Complete Code

Here it is! We have dropped in javadoc for our stateic factory method as well.

```
import java.math.BigInteger;
/**
 * This is a class of immutable arbitrary-precision
 * rational numbers. BigFraction provides
 * extended-precision fractional arithmetic
 * operations, including + with the <code>add</code> method,
 * - with the <code>subtract</code>
 * method, * with the <code>multiply</code> method,
 * and / with the <code>divide</code> method.
 * It computes integer powers
 * of fractions using the <code>pow</code> method.
 */
public class BigFraction
{
    /**
     * This is the BigFraction constant 0, which is 0/1.
     */
   public static final BigFraction ZERO;
    /**
     * This is the BigFraction constant 1, which is 1/1.
     */
   public static final BigFraction ONE;
```

```
static
{
    ZERO = new BigFraction();
    ONE = new BigFraction(1,1);
}
private final BigInteger num;
private final BigInteger denom;
/**
 * This constructor stores a <code>BigFraction</code> in
 * reduced form, with any negative factor appearing in
 * the numerator.
 * Oparam num the numerator of the <code>BigFraction</code>
 * @param denom the denominator of the <code>BigFraction</code>
 * Othrows <code>IllegalArgumentException</code> if the creation
 * of a zero-denominator <code>BigFraction</code> is attempted.
 */
public BigFraction(BigInteger num, BigInteger denom)
{
    if(denom.equals(BigInteger.ZER0))
        throw new IllegalArgumentException();
    BigInteger d = num.gcd(denom);
    if(denom.compareTo(BigInteger.ZER0) < 0)</pre>
    {
        num = num.negate();
        denom = denom.negate();
    }
    num = num.divide(d);
    denom = denom.divide(d);
}
/**
 * This default constructor produces BigFraction 0/1.
 */
public BigFraction()
{
    this(BigInteger.ZER0,BigInteger.ONE);
}
/**
 * Oreturn a string representing this BigFraction of the form
 * numerator/denominator.
 */
@Override
public String toString()
ſ
    return String.format("%s/%s", num, denom);
```

```
}
/**
 * Oparam o an Object we are comparing this BigFraction to
 * Oreturn true iff this BigFraction and that are equal numerically.
 * A value of <code>false</code> will be returned if the Object o is not
 * a BigFraction.
 */
@Override
public boolean equals(Object o)
{
    if(! (o instanceof BigFraction))
        return false;
   BigFraction that = (BigFraction) o;
    return num.equals(that.num) && denom.equals(that.denom);
}
/**
 * This static factory produces num/denom as a BigFraction.
 * Oparam num the numerator for this BigFraction
 * Oparam denom the denominator for this BigFraction
 * @return A <code>BigFraction</code> representing num/denom.
 */
public static BigFraction valueOf(long num, long denom)
{
    return new BigFraction(BigInteger.valueOf(num),
        BigInteger.valueOf(denom));
}
/**
 * This add BigFractions.
 * Oparam that a BigFraction we are adding to this BigFraction
 * @return <code>this</code> + <code>that</code>
 */
public BigFraction add(BigFraction that)
{
    BigInteger term1 = num.multiply(that.denom);
    BigInteger term2 = denom.multiply(that.num);
    BigInteger bottom = denom.multiply(that.denom);
    return new BigFraction(term1.add(term2), bottom);
}
/**
 * This subtracts BigFractions.
 * Oparam that a BigFraction we are adding to this BigFraction
 * @return <code>this</code> - <code>that</code>
 */
public BigFraction subtract(BigFraction that)
ſ
    BigInteger term1 = num.multiply(that.denom);
```

```
BigInteger term2 = denom.multiply(that.num);
    BigInteger bottom = denom.multiply(that.denom);
    return new BigFraction(term1.subtract(term2), bottom);
}
/**
 * This multiplies BigFractions.
 * Oparam that a BigFraction we are adding to this BigFraction
 * @return <code>this</code> * <code>that</code>
 */
public BigFraction multiply(BigFraction that)
ſ
    BigInteger top = num.multiply(that.num);
    BigInteger bottom = denom.multiply(that.denom);
    return new BigFraction(top, bottom);
}
/**
 * This divides BigFractions.
 * Oparam that a BigFraction we are adding to this BigFraction
 * @return <code>this</code>/<code>that</code>
 * Othrows <code>IllegalArgumentException</code> if division by
 * 0 is attempted.
 */
public BigFraction divide(BigFraction that)
{
    if(that.equals(BigFraction.ZER0))
        throw new IllegalArgumentException();
    BigInteger top = num.multiply(that.denom);
    BigInteger bottom = denom.multiply(that.num);
    return new BigFraction(top, bottom);
}
/**
 * Oparam n a long we wish to promote to a BigFraction.
 * Oreturn A BigFraction object wrapping n
 */
public static BigFraction valueOf(long n)
{
    return new BigFraction(n, 1);
}
 /**
 * Oparam num a BigInteger we wish to promote to a BigFraction.
 * Oreturn A BigFraction object wrapping num
 */
public static BigFraction valueOf(BigInteger num)
ł
    return new BigFraction(num, BigInteger.ONE);
}
```

}

Programming Exercises

- 1. Add javadoc for all of the methods you wrote in the previous set of programming exercises.
- 2. Write a second class called TestBigFraction. Place a main method in this class and have it test BigFraction and its methods. Place the classes in the same directory.